



Ten Easy Steps to holding your own tournament

Step 1

Determine the number of participants at each grade, then you will know the number of 24® game decks needed for students to learn to play and practice the game. (Typically, several classes can share one deck).

Step 2

Purchase appropriate games, or a TOURNAMENT KIT, at 24game.com, your local educational products store or educational products catalog. 24 Challenge® tournament materials, such as score cards and T-shirts, can only be purchased online at 24game.com, or by calling 800-242-4542.


Step 3

Appoint a Tournament Coordinator, who will be available to answer questions and organize program activities. Coordinators also solicit teachers, parents or other adults to volunteer to serve as Proctors at the Finals event.

Step 4

Distribute 24 games to classrooms at least a month before your Tournament. Students usually are allowed to play the game for a specified time in math class, and are encouraged to practice on their own.

Step 5



CLASSROOM PLAYOFFS. Divide deck into equal stacks of 12 cards. Because the cards have different difficulty levels, be certain to evenly distribute the 1, 2, and 3 point cards in each stack. Split your class into groups of 4 or 5. Place a stack of 12 cards, all red sides up, in center of table. Students play for the cards as described in game rules. The student with the most points after all cards are claimed wins that round. Identify the four students who won the most points. These four semi-finalists will now play a round of 12 cards to determine the Class Winner. (In case of a tie, more than four students can participate in the final round.)

Step 6

SCHOOL PLAYOFFS. If there are only a few grade levels participating in the tournament, you may want to have a School Winner from each grade. If multiple grades are participating, we recommend you combine the grades to produce grade section winners. Example: Grades 4, 5 - Section 1 Grades 6 - Section 2 Grades 7, 8 - Section 3 Class winners in each Section play in groups of 4 or 5 students to produce "semi-finalists," and ultimately the Grade Section Winners of the School.


Step 7

Provide School's winners' name to the Tournament Coordinator by a pre-determined date, usually about two weeks before the Championship Finals. (If the Coordinator determines that there are too many participants, further playoffs may be necessary.)

Step 8

When the final number of participants is known, seating assignments can be organized.

Step 9



TOURNAMENT DAY. Have participants arrive approximately one hour before tournament play is scheduled to begin, and have them sign in or register with the Coordinator and /or volunteers. Give each child their 24

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Challenge score card which shows their name, grade and seating assignments for round one and round two.

Step 10

Conduct your tournament according to the official 24 Challenge rules (see “Official Rules”), and watch as the children amaze you with their skill. Presenting awards to the Finals Champions--whether it be Certificates of Achievement, medals or trophies--is the culmination of weeks of fun and learning for students and educators alike.